

Erie Shores Council
Multi-Rank Den Lesson Plan (2018 version)

Week 1

THEME: Nature, Leave No Trace, Cub Scout six essentials

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: BUDDY SYSTEM/BUDDY CHECK

- *Organize Scouts into smaller groups of 2 or 3 Scouts (younger scouts can be paired with older Scouts and/or adults to assist with this activity). Scouts, once paired, can sit with their group (Buddy). Leaders may want to prepare visual aids (either on poster board or construction paper) to cover the Buddy System points.*
- Leader explains Buddy System. Once the explanation is provided, allow Scouts to physically move to demonstrate Buddy Check.
 - Buddy System/Check is used when Scouts are hiking, swimming or camping. When Scouts hear the leader call “Buddy Check,” Scouts immediately stop and find their Buddy before returning to an activity.
 - *Have Adult Leader practice Buddy Check with Scouts.*
- Scouts must remember to S.T.O.P. Once the leader covers what each letter means, ask Scouts questions about Buddy Check and to give other examples of when this could be used on Scout activities.
 - S (stay calm); T (think); O (observe); and P (plan)

ACTIVITY 2: LEAVE NO TRACE/OUTDOOR CODE

- Scouts can remain in their same pairs (buddies) for the activity. Adult Leaders may want to prepare visual aids to assist with this activity, using poster boards and/or construction paper. Another option for setting up this activity is covering this topic outdoors instead of indoors, or even break the Scouts into their age specific Dens.

- Adult Leader reads the Outdoor Code, then reads Leave No Trace for Kids to the Scouts. Following the reading, younger Scouts can draw a picture of how they would be “*clean in my outdoor manners*” and how to respect wildlife. Ask older Scouts to provide examples for each phrase in “Call and Response” manner and encourage memorization.
 - Outdoor Code: “As an America, I will do my best to be clean in my outdoor manners, be careful with fire, be considerate in the outdoors, and be conservation-minded.”

ACTIVITY THREE: NATURE WALK/HIKE

- Adult Leader(s) should designate an area for a walk/hike. Be sure to be aware of any hazards, boundaries or dangers before allowing Scouts to participate. Review the rules of the hike/walk, review safety measures, review Buddy System, and hand out nature worksheet with a pencil or have Scouts write down what they are assigned to find/locate.
- Adult Leader should also research and provide photos of poisonous/dangerous animals/insects that your pack may experience in the hiking area.
 - Nature walk/hike objective: (1) *Pick out at least three sights and sounds of nature; (2) take a brief walk/hike; (3) make a list of any nature examples that are found on the walk/hike; (4) make a list of any nature examples that are discovered; (5) point out birds; (6) point out plants; (7) point out evidence of animals; (8) use magnify glass to examine plants.*

ADDITIONAL ACTIVITY (not required)

- Adult Leaders can use this activity if Scouts complete all above activities and there is extra time left before closing.
- Buddy Check game. The game follows the rules similar to Red light, green light. When Buddy Check is yelled by a leader or older scout, all Scouts must stop and find their Buddy. Allow scouts to have fun by walking forwards, walking backwards, jumping, pretend swimming while standing, etc. before Buddy Check is yelled. Several rounds of this can be played, by simply asking Scouts to sit if they aren’t able to locate their Buddy in a specific amount of time.

CLOSING

- Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing by meeting 4, and all Scouts should have their rank handbook to assist with tracking individual assignments.
- Work with Adult Leaders, parents, and guardians to recruit a Hero (guest speaker) for week 3.

THEME: Nature, Leave No Trace, Cub Scout six essentials (continued)

- Take home assignment (can be completed with Adult Leader at home, place of worship, school, etc.).
 - Bear:
 - Talk about animals that have become extinct in the last 100 years with an Adult Leader.
 - With your Family provide service to a place of worship or spiritual community/school/community organization that puts into practice your ideals of duty to God and strengthens fellowship with others. Also make a list of things you can do to practice duty to God as you are taught in your home or place of worship or spiritual community. Select two items and practice for two weeks. Work to complete these two requirements by Week 5.
 - WEBELOS:
 - Work with Adult Leader (at home) and assemble your own first aid kit for next meeting.
 - Review pages 101-105 and discuss with Adult Leader, which ones you saw on your hike and which ones you could see at home/school.
 - With an Adult Leader (at home) discuss what it means to do your duty to God and tell how you do your duty to God daily. With your family and/or faith leader, discuss how planning and participating in service or reflection helps you live your duty to God. List one thing that will bring you closer to doing your duty to God and practice it for one month. Write down what you do each day to remind you. Work with Adult Leader (at home) to complete by week 5.
 - AOL: With an Adult Leader and family at home. For at least one month, pray or reverently meditate daily. This should be one taught by your family or faith community. With an Adult Leader at home discuss what it means to do your duty to God. Tell how you do your duty to God daily. Work to complete this requirement by Week 5.
 - WEBELOS and AOL Scouts: Work with an Adult Leader, discuss why Scout Oath and Scout Law relate to Duty to God, and provide at least one example. Prepare to explain to the Pack by week 4.
 - Adult leader should pass out handout that explains the Cub Scout hiking essential and encourage them to bring the items (if they can) next meeting. Scouts should also bring a back bag or bag to carry items the hiking items. It's recommended that you're aware of any allergies and ask Scouts not to bring items that can cause allergic reaction.

NOTES

Week 2

THEME: Hike, Safety, Weather Safety, Fire Safety, and Proper Hike Clothing

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: CUB SCOUT SIX ESSENTIALS

- Purpose of this activity is to make sure that Scouts have their Cub Scout six essentials before completing the hike/walk, recite the Outdoor Code and Leave No Trace to increase memorization (this will be added to closing ceremony each week). Ask Scouts to check inside their bag and raise their hand if they have the following items (ask other Adult Leaders to keep track of who does and does not have items by using the attendance spreadsheet). Also allow WEBELOS Scouts the opportunity to lead the discussion on the hike/walk area for today and check all the personal gear (Cub Scout six essential) before the walk/hike begins; and verifying that Scouts have each item.
 - Cub Scout Six Essentials: (1) Filled water bottle; (2) First aid kit; (3) working flashlight with checked batteries; (4) whistle; (5) sun protection; and (6) trail mix
 - Recite Outdoor Code and Leave No Trace. Ask Scouts to provide an example or have Scouts complete a line of either one to increase memorization.

ACTIVITY 2: WEATHER SAFETY AND CLOTHING

- Consider making visual aids by using construction paper or poster board. The purpose is to have Scouts identify possible weather conditions that can happen while on an outing and how to be safe. Include weather conditions like floods, thunderstorms, power outage, etc. Allow Scouts the chance to give examples of how they would keep them, their Buddy and their friends safe during one or more of these conditions.
- There are worksheets available for the weather condition portion, Scouts can take these homes and discuss with an Adult Leader, so they can create a plan at home too.

THEME: Hike, Safety, Weather Safety, Fire Safety, and Proper Hike Clothing (continued)

- Adult Leaders are encouraged to find pictures to demonstrate inappropriate and appropriate clothing for hiking. Also allow Scouts to give examples and stand during the yes or no, question and answer portion. Consider covering seasons that are appropriate for your pack to hike/walk (I.E. winter, spring, fall and summer).
- Divide Scouts into their Buddy System (either pairs or groups), keep in mind that Scouts should be paired in Buddy Systems of two to three Scouts. Adult Leaders and older Scouts can assist with supervision of Scouts. Allow WEBELOS Scouts to determine the hike/walk area, as mentioned above. Scouts can continue to work on requirements from the previous week or just enjoy the hike, Adult Leaders should determine this prior to the beginning of the hike/walk.

ACTIVITY 3: DISCUSSION AND REVIEW

- Allow Scouts to return for this final activity. Scouts can sit in similar formation that is used for closing.
- Allow WEBELOS Scouts to lead the discussion on what they learned from their take home assignment and ask the other ranks if they completed their take home assignment.
- Adult Leaders should keep track of individual rank completion or partial completion in their record.
- Scouts review safety by arranging two to three poster boards in the meeting room with plenty of crayons and pencils. Ask Scouts to write or draw a picture of how they can be careful to avoid danger and fire on a hike, walk or outing; and also, how Scouts can respect wildlife. Ask an older Scout to read some of the examples from each poster board. Use this poster board as a way to review safety, Leave No Trace and Outdoor Code in the future.

CLOSING

- Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing by meeting 4, and all Scouts should have their rank handbook to assist with tracking individual assignments.
- Discuss final details and instructions for the monthly field trip and provide list of rank requirements that will be covered from this month's activity.
- Work with Adult Leaders, parents, and guardians to recruit a Hero (guest speaker) for week 3.
- Take home assignment (can be completed with an Adult Leaders at home, place of worship, school, etc.).
 - Tiger:
 - Bring 1-2 orange items to share (fitness related, snack, etc.)
 - Discuss with Adult Leader at home what it means to do your duty to God. Tell that Adult Leader how you do your duty to God daily. Work to complete this requirement by week 5.

THEME: Hike, Safety, Weather Safety, Fire Safety, and Proper Hike Clothing (continued)

- Bear: With your Family provide service to a place of worship or spiritual community/school/community organization that puts into practice your ideals of duty to God and strengthens fellowship with others. Also make a list of things you can do to practice duty to God as you are taught in your home or place of worship or spiritual community. Select two items and practice for two weeks. Work to complete these two requirements by Week 5.
- WEBELOS:
 - Explain History of US Flag and practice flag folding with sheet or towel. Flag ceremony and care will be incorporated next meeting.
 - With an Adult Leader (at home) discuss what it means to do your duty to God and tell how you do your duty to God daily. With your family and/or faith leader, discuss how planning and participating in service or reflection helps you live your duty to God. List one thing that will bring you closer to doing your duty to God and practice it for one month. Write down what you do each day to remind you. Work with Adult Leader (at home) to complete by week 5.
- WEBELOS and AOL Scouts: Work with an Adult Leader, discuss why Scout Oath and Scout Law relate to Duty to God, and provide at least one example. Prepare to explain to the Pack by week 4.
- AOL: With an Adult Leader and family at home. For at least one month, pray or reverently meditate daily. This should be one taught by your family or faith community. With an Adult Leader at home discuss what it means to do your duty to God. Tell how you do your duty to God daily. Work to complete this requirement by Week 5.

NOTES

Week 3

THEME: Physical Fitness, Heroes, Famous American, and U.S. Flag

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leaders administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: HISTORY AND ANYTHING ORANGE

- Divide Scouts into two groups. Tiger Scouts are one group and the remaining ranks are the other group. If you have a large group of Wolf Scouts too, consider dividing Scouts into three groups.
 - Tiger Den: allow the Scouts to share the orange items they brought for show/tell. Ask Tiger Scouts why is orange important to Tiger Scouts. Give each Tiger Scout the chance to stand up and share their item(s).
 - Remaining ranks: will listen to a brief presentation about the U.S. Flag and BSA Famous Americans. Allow Scouts to share what they learned about the Flag and BSA throughout the presentation. Adult leaders should complete one task at a time, before moving on to the next presentation. Any incomplete portions should be added to their take home assignments.

ACTIVITY 2: FLAG FOLDING AND FITNESS

- Divide Scouts into smaller Dens by their age. If your pack has mature WEBELOS or AOL Scouts; allow these Scouts to assist with younger Scouts. The objective is to have between 3-5 groups, allow the scouts to move and have fun. Scouts will learn each of the physical activity moves and arrange a relay race competition using what they learn during this activity.
 - Flag folding: Adult Leaders should demonstrate proper flag folding. Allow older Scouts to use flags and younger Scouts to use construction papers. Large flags will need at least four Scouts, depending on the flag size. Allow Scouts that want to continue practicing, an opportunity to continue practicing by providing them with construction paper to take home.

- Fitness activities: (1) learn and practice proper warm-up; (2) ball toss beginning at least five steps away and move forward with each successful throw; (3) Practice balancing as you walk forward, backwards, and sideways; (4) Do a front roll, back roll and frog stand; (5) Do frog leap, inchworm walk, kangaroo hop, and crab walk; (6) Learn and practice proper cool down.
- Create an obstacle course using a relay race format, and complete at least two rounds of relays.

ACTIVITY 3: HEROES

- Before Scouts are divided into smaller groups, ask an Adult Leaders to open a brief discussion about Heroes and powers. Scouts may focus on super heroes, which is okay, but ensure Scouts understand everyday heroes and what makes someone a Hero. For examples (fire fighters, police officers, principals, parents, etc.)
- Ask Adult Leaders to assist with dividing Scouts into the same groups as Activity 2 and give each group comic strips, certificates, and one poster board.
 - In their small group ask Scouts to draw a Hero and their power or super power. Allow discussion on their power, where did the power come from, etc.
 - Scouts can also draw their own comic strip to tell a story about their hero and a problem they overcome.
 - Scouts each get a certificate and must present a Hero Award to a hero before the next meeting. If the hero is willing to attend a pack meeting in the future to talk about their power, let the Adult Leaders (Cubmaster) know.
 - How can Scouts/citizens be heroes in the community?

CLOSING

- Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing by meeting 4, and all Scouts should have their rank handbook to assist with tracking individual assignments.
- Ask Scouts to verify if take home assignment from the previous week(s) were completed and document on the advancement spreadsheet.
- Ask Scouts for feedback from the field trip and ensure rank requirements from the field trip are documented correctly.
- Take home assignment (can be completed with Adult Leaders at home, place of worship, school, etc.).
 - All Scouts: Hero Certificate awarded to a Hero
 - Tiger: Discuss with Adult Leader at home what it means to do your duty to God. Tell that Adult Leader how you do your duty to God daily. Work to complete this requirement by week 5.

- Bear:
 - With an Adult Leaders, learn two facts about the American Flag, display the flag you made at home (or create a flag to display at home), and learn the Pledge of Allegiance. Prepare to lead next meeting.
 - With your Family provide service to a place of worship or spiritual community/school/community organization that puts into practice your ideals of duty to God and strengthens fellowship with others. Also make a list of things you can do to practice duty to God as you are taught in your home or place of worship or spiritual community. Select two items and practice for two weeks. Work to complete these two requirements by Week 5.
- WEBELOS:
 - Make a fitness plan and verify with an Adult Leader by week five.
 - With an Adult Leader (at home) discuss what it means to do your duty to God and tell how you do your duty to God daily. With your family and/or faith leader, discuss how planning and participating in service or reflection helps you live your duty to God. List one thing that will bring you closer to doing your duty to God and practice it for one month. Write down what you do each day to remind you. Work with Adult Leader (at home) to complete by week 5.
- WEBELOS and AOL Scouts: Work with an Adult Leader, discuss why Scout Oath and Scout Law relate to Duty to God, and provide at least one example. Prepare to explain to the Pack by week 4.
- AOL: With an Adult Leader and family at home. For at least one month, pray or reverently meditate daily. This should be one taught by your family or faith community. With an Adult Leader at home discuss what it means to do your duty to God. Tell how you do your duty to God daily. Work to complete this requirement by Week 5.

NOTES

Week 4

THEME: Team Work, Responsibilities, Flag Ceremony

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Allow WEBELOS and AOL Scouts to lead Flag ceremony (unfolding and presenting of flag)
 - Allow Bear Scouts to lead Pledge of Allegiance
 - After pledge, ask WEBELOS and AOL Scouts to explain why Scout Oath and Law relate to Duty to God and provide at least one example per Scout.
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: AMERICAN HISTORY AND OUR FLAG

- Purpose of this activity is to share facts about the US Flag and US History.
 - Allow Bear Scouts to share with the Pack what they learned from their take home assignment. There should be an Adult Leader that provides an introduction and explains what their take home assignment was. The Adult Leader should also be prepared to ask to follow up or discussion questions.
 - Adult Leader should divide Scouts into smaller groups for a brief discussion about Rule of Law and how it is applied, loyalty to our country, citizen rights and citizen duties.
 - Allow Scouts to draw examples of loyalty to our country on construction paper and explain why it's important to be loyal.
 - Adult Leaders prepare for flag folding and care discussion with demonstration.
 - Adult Leaders with the help of older Scouts will demonstrate the following: proper flag folding and presentation, flag ceremony, and proper flag care.

- Once demonstrated, allow Scouts to take turns rotating between the different activities (stations) to practice each. It is recommended that the pack have at least five to six flags for this activity. The goal is to learn about proper care and working as a team.

ACTIVITY 2: GAMES AND TEAMS

- Allow the Scouts to play these two games. Scouts that do not want to participate physically, can find other ways to participate by assisting at each station, counting for scouts at each station, etc.
 - Game ONE: If the Shoe Fits. (1) each person takes a shoe off and toss into middle of circle; (2) rest of scouts form a circle around the shoes; (3) the leader counts to three and scouts grab a shoe and find the scout who has the matching shoe; (4) get to know the person with matching shoe and each introduce yourself; (5) play at least 2 rounds.
 - Game TWO: Whisper Game. (1) scouts form a circle and the leader makes up a sentence related to Scouting; (2) whispers the sentence to the first person, (3) that person then repeats the sentence, to the person next to them; etc. (4) the last person repeats the sentence to the leader.
 - Discuss what part of the team you played and what you learned.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Tiger: Discuss with Adult Leader at home what it means to do your duty to God. Tell that Adult Leader how you do your duty to God daily. Work to complete this requirement by week 5.
 - Bear: With your Family provide service to a place of worship or spiritual community/school/community organization that puts into practice your ideals of duty to God and strengthens fellowship with others. Also make a list of things you can do to practice duty to God as you are taught in your home or place of worship or spiritual community. Select two items and practice for two weeks. Work to complete these two requirements by Week 5.

- WEBELOS:
 - Make a fitness plan and verify with an Adult Leader by week five.
 - Work on Cast Iron Chef, requirements 1 & 2.
 - With an Adult Leader (at home) discuss what it means to do your duty to God and tell how you do your duty to God daily. With your family and/or faith leader, discuss how planning and participating in service or reflection helps you live your duty to God. List one thing that will bring you closer to doing your duty to God and practice it for one month. Write down what you do each day to remind you. Work with Adult Leader (at home) to complete by week 5.
- AOL:
 - Discuss with family how the Scout Oath and Scout Law relate to beliefs about Duty to God.
 - With an Adult Leader and family at home. For at least one month, pray or reverently meditate daily. This should be one taught by your family or faith community. With an Adult Leader at home discuss what it means to do your duty to God. Tell how you do your duty to God daily. Work to complete this requirement by Week 5.

NOTES

Week 5

THEME: Natural Disasters, Two-Way Communication, Emergencies

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Allow WEBELOS and AOL Scouts to lead Flag ceremony (unfolding and presenting of flag)
 - Allow Bear Scouts to lead Pledge of Allegiance
 - After pledge, ask WEBELOS and AOL Scouts to explain why Scout Oath and Law relate to Duty to God and provide at least one example per Scout.
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: COMMUNICATION IS KEY

- Adult Leader discusses the following forms of communication and explains to the Scouts that a game will be created from what is learned, so please listen to the rules and learn the activities.
 - Adult Leader demonstrates each of the following and allows Scouts to practice. Scouts can be paired in Buddy's or by Den.
 - (1) Verbal communication by talking or singing; (2) non-verbal communication by using facial expressions, body language, or motions; (3) written communication with letters, books, magazines, newspapers, etc.; and (4) visual communication by using graphs, charts, maps, photographs, and stories.
 - Create stations using what they learned from this activity and allow Scouts to create relay teams.
 - Tiger Scouts can participate in this activity or create their own game with rules. If Tiger Scouts participate in the activity mentioned above, then Tiger Scouts must still create their own game with rules about communication.
 - After Scouts have completed at least two rounds of the game, ask Scouts to share one word on how they feel or learned about communication.

ACTIVITY 2: TEAMS AND TEAM WORK

- Adult Leader divide Scouts into Dens, and each Den has a poster board with crayons and pencils. On their poster board, Scouts will list what teams they are on. They should also list what the team's name is and how they can be a good team player on each team. Some examples include: school, place of worship, pack, etc.
- Allow each Den to assign jobs using the job board. Only one job board per den. Adult Leaders can use one of the templates provided, but the job board should be changed when needed. Scouts should be signed up for meeting roles for the next two meetings.
 - Give Scouts the opportunity to customize their job board and learn the roles listed on the job board before moving on to the next activity.
 - Each rank should customize their own, especially AOL Scouts.

ACTIVITY 3: BE PREPARED

- Adult Leader should be prepared to discuss first aid with Scouts. Use worksheets for older Scouts (or at least Wolf rank and higher ranks) and color pages for Tiger Scouts. The color page and worksheet should only be passed out when the topic is discussed.
 - First Aid discussion. The Adult Leader should provide at least this basic information: *First aid is important, but your safety is also important. Scouts should follow these steps. (1) Check to make sure the scene is okay, (2) remain calm and think; (3) explain what you know about first aid; (4) get permission to help the person in need.* Before moving on the next topic, the Adult Leader should ask Scouts to give examples or even to draw examples of how Scouts could make sure the scene is safe or how you would ask permission.
 - Important numbers. The Adult Leader passes out the worksheet about important phone numbers or they can ask Scouts to create their own important phone list. Ask Scouts where the list should stay at their home. When calling in case of emergency, what is the phone number? *9-1-1.*
 - In case of emergency, what information should you have? *Call 9-1-1, include who you are, who is hurt, what is the problem or what is hurt, and where you are.*
 - What is the poison control number? *1-800-222-1222*
 - What other phone numbers should you have on this list, in case of emergency?
 - While Scouts are completing their list. Also cover what to do in hurry cases of first aid. *(1) Check and make sure the area is safe; (2) Call 9-1-1; (3) Care for the victim the best you can.* What are some examples of hurry cases. *(1) serious bleeding; (2) heart attack; (3) stopped breathing; (4) stroke; and (5) poison.*
 - Ask Scouts to draw or give examples of how they would check a scene to make sure it is safe?

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Adult Leaders work with parents to bring snacks the following meeting.
 - WEBELOS: Create and practice an emergency plan for your home and at your Den meeting place, review with Adult Leader.
 - AOL
 - With family discuss the following: actions that should be taken in case of severe rainstorm that can cause a flood, thunderstorms with lightening, tornadoes, fire, earthquake, and evacuation.
 - Explain Scout spirit to an Adult Leader or guardian. Provide some ways you have shown Scout spirit by conducting yourself according to Scout Oath, Scout Law, Scout Motto, and Scout slogan.
 - With guardian begin researching, conducting and scheduling a visit to a Troop. Encouraged to complete this assignment between week 8-10. Inform Den leader (Scout leader) of your progress, and decision.

NOTES

Week 6

THEME: Healthy Foods, Hand Washing, and Manners

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: HEALTHY FOODS

- Adult Leaders divide Scouts into Dens for the following activity. Each of the Dens should receive ample supplies and resources to complete the activities:
 - Adult Leader confirms snacks for today's activities.
 - Adult Leader passes out handout from www.choosemyplate.gov or construction paper or poster board for each Den.
 - Adult Leader asks Scouts to give examples of healthy food choices. Then begin a discussion or pass out handouts about healthy food choices. Ask Scouts to write down at least three healthy choices and three non-healthy choices.

ACTIVITY 2: TIGER GAMES

- Adult Leaders can divide groups (Dens) into different ranks or the same rank. Allow Tiger Scouts to take the lead with this game. The game can incorporate lessons learned from the previous weeks or before closing ceremony. The objective of the game is to allow Tiger Scouts to demonstrate manners and ways to be polite. The snacks that are provided can be incorporated into this activity. If snacks are added to this activity, ensure the next bullet point is covered.

- Before snacks are distributed, Adult Leaders demonstrate the proper way to stop the spread of germs. An Adult Leader can also assist with disbursing the soap and paper towels. (1) use soap; (2) rub for 20 seconds; (3) rinse; (4) dry with a towel and turn off the faucet with a towel. *If there isn't a sink available, be prepared to cover how hand sanitizers work as a temporary solution for hand washing.*

ACTIVITY 3: MAKE UP/REVIEW FROM PREVIOUS WEEK

- Adult Leaders are encouraged to use this extra time to review any missed rank requirements that were covered in previous weeks, allow new Scouts to catch up on rank requirements that were completed in previous weeks and cover any take home assignments that were not covered earlier in the meeting.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Tiger: Demonstrate loyalty over the next week at school or in your community. Share story at next Den meeting how you were loyal to others, with an Adult Leader decide on one new task you can do to help your family and do it.
 - AOL. With guardian begin researching, conducting and scheduling a visit to a Troop. Encouraged to complete this assignment between week 8-10. Inform Den leader (Scout leader) of your progress, and decision.

NOTES

Week 7

THEME: Carnival, Skits, World Friendship Fund, History of flags (Part 1)

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: DUTY TO GOD

- Adult Leader divides Scouts into smaller groups (Dens) and asks each Den to write on the supplies (construction paper or poster board) the following discussion questions. Older Scouts can assist by encouraging Tiger Scouts to answer the questions first before older scouts.
 - Questions: What is Duty to God? How can you show/do duty to God in school or in pack? Provide at least 2 examples and share in smaller groups (Dens).

ACTIVITY 2: CARNIVAL

- Adult Leaders discuss and allow Scouts to work in rank specific Dens for this activity. The objective is to allow the Bear Scouts to take suggestions from their fellow Scouts and organize a Carnival for the next pack meeting. Allow the Bear Scouts to write down ideas, come up with supplies and answer the following questions: (1) What games and activities will take place at the carnival; (2) Who will run each game or activity; (3) How many activities will fit in the allowed time; (4) How will Adult Leaders receive invitations; and (5) Will the carnival occur inside or outside. Adult Leaders should keep in mind that the carnival will occur after/before the campfire skits at the next meeting, so plan accordingly.
 - Once ideas and activities are generated (beginning steps), allow Bear Scouts to finish planning the Carnival, while other Scouts begin working on the next activity.

ACTIVITY 3: CAMPFIRE

- Divide Scouts into age-specific Ranks and provide each Den with the same instructions. The instructions can be given to Scouts all together in Dens. Keep in mind that for this activity, Adult Leaders may have to divide Scouts into smaller age-specific Dens with ample Adult chaperones, Dens should have no more than 7-8 Scouts.
 - Each Den creates their own skit for the campfire program next meeting. Adult Leaders can share examples from Boys' Life magazine or create a print out of examples. Skits should last between 90 seconds to five minutes, simple, includes each member of their Den. Skits can include humor and/or lessons from previous weeks. Skits and songs should be simple, fun, easy to learn, and easy to understand.
 - Adult Leaders should keep the Wolf Scouts in the same Den(s) to allow them time to finish these rank requirements. Adult Leaders should provide each Den with construction paper to keep track of notes. Wolf Scouts can also assign other Dens with campfire tasks.
 - (1) Create an opening, this should be simple and can include reciting the Scout Oath and Scout Law; (2) Songs, these should be fun; (3) Skits, from each of the Dens; (4) Story, anyone can tell a story that allows Adult Leaders and Scouts the chance to sit and listen. The story can be a legend, tall tale or true story; (5) Audience participation story; and (6) Closing.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Wolf: keep practicing their campfire program parts and be ready for next meeting to perform for families.
 - Bear: bring necessary supplies for carnival and discuss with an Adult Leader how you can assist Tiger Scouts during the carnival, so they enjoy it too.
 - AOL:
 - With an Adult Leader research and discuss what the First-Class Badge is, what it stands for.

THEME: Carnival, Skits, World Friendship Fund, History of flags (Part 1)

- With guardian begin researching, conducting and scheduling a visit to a Troop. Encouraged to complete this assignment between week 8-10. Inform Den leader (Scout leader) of your progress, and decision. *The District membership chair will have a complete list of Troops in your service area.*

NOTES

Week 8

THEME: Carnival, Skits, World Friendship Fund, History of flags (Part 2)

OPENING: Consider asking an older Scout to lead *Opening*, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: CARNIVAL AND CAMPFIRE SET UP

- Adult Leaders allow ample time and space for Wolf Scouts to finish working on the Campfire (at least 15-30 minutes),
- Adult Leaders allow ample time and space for Bear Scouts to finish working on the Carnival (at least 15-30 minutes).
- The remaining Scouts finish working on their skit and/or song for the campfire program.
- It is suggested to allow the Carnival activity first and then the campfire, both activities can be complete indoors or outdoors. Only allow a trained Adult Leader to start, maintain and put out the fire.

ACTIVITY 2: CARNIVAL AND CAMPFIRE

- Complete each activity with ample Adult Leader assistance. Allow Bear Scouts to assist Tiger Scouts and Wolf Scouts if needed during the carnival.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.

THEME: Carnival, Skits, World Friendship Fund, History of flags (Part 2)

- Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leader are aware of which rank requirements are covered during the field trip.
- Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Tiger: bring one of their favorite games (no video games)
 - Bear:
 - With an Adult Leader discuss what went well with Carnival, what could be better, and how everyone worked together to make it a success; Create a thank you note for at least two people (Scouts, Adults, etc.) that helped to organize the Carnival and have ready for the next meeting.
 - Prepare hand tools, safety and project ideas.
 - AOL with Adult Leader begin researching, conducting and scheduling a visit to a Troop. Encouraged to complete this assignment between week 8-10. Inform Den leader (Scout leader) of your progress, and decision.

NOTES

Week 9

THEME: Pocket Knife Safety, Tents, First Aid, and Knots (Part 1)

OPENING: Consider asking an older Scout to lead *Opening*, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: SET UP

- Adult Leader(s) should be prepared to cover advancement materials during this meeting and finish during the next meeting if necessary. The next meeting can be used as a make-up meeting for scouts that are missing some requirements.
- If additional Adult Leaders are needed to assist with incomplete rank requirements, consider asking parents of the Scouts to assist, once they have completed Youth Protection Training.
- Divide Scouts into the following two Dens (Tiger and Wolf Scouts), (Bear, WEBELOS, and AOL Scouts).
 - Allow the younger Scouts (Tiger and Wolf) to work on Activity 2 and Activity 3; while older Scouts (Bear, WEBELOS, and AOL) work on Activity 4 and Activity 5.

ACTIVITY 2: GAMES

- Adult Leader discusses the following points and ask Scouts to give examples from home, school and their pack: (1) Good sportsmanship; (2) Treating people kindly; (3) Listening to adults; (4) Following rules; (5) Encouraging teammates; and (6) Being friendly, whether you win or lose a game

- Once Scouts have been given enough examples and, Scouts can play the games (no video games) that the Tiger Scouts have provided. This allows you to divide younger Scouts into smaller groups if needed. Make sure games have all the parts to play and instructions are clear. Encourage Scouts to demonstrate good sportsmanship while playing.

ACTIVITY 3: STORY TIME

- Share the story provided under Requirement 4 (Wolf handbook; Duty to God) and allow Scouts to provide examples of what religious freedom is and reasons why they love America.
 - Scouts can also draw pictures on poster board or construction paper of what they learned from the story.
 - If there is additional time, YouTube kids' stories about religious freedom (you're encouraged to preview these videos in advance) or ask a parent to come and talk about their religion and what religious freedom means. The scouts can then draw or write a thank you note to that parent.

ACTIVITY 4: TOOLS AND BUILDERS

- Adult Leader(s) are encouraged to create a seated arrangement that allows for easy supervision of Scouts and passing around of examples. Adult Leaders should have enough tools (using good judgement) for all Scouts for Activity 4 and Activity 5.
- Once Adult Leader explains the purpose of each item before passing it around. As mentioned above, you're encouraged to have enough hand tools for each Scout or at least for each Scout to handle at least once before the project begins.
 - Safety glasses: These aren't tools, it is very important that our eyes are protected, they are different than regular glasses, and should be kept clean at all times.
 - Hammer: It is used to drive nails into wood, there are different kinds of nails, and if a nail bends, you can pull out with hammer claw, and start with new nail.
 - Screwdriver: used to put a screw into piece of wood, two types of screwdrivers (Phillips and slotted), and have different uses than nails.
 - Use Bear handbook (Baloo the Builder) to finish covering the purposes of the follow hand tools (brace and bit, hand saw, coping saw, vice or clamp, measuring device, sandpaper, and first aid kits).

ACTIVITY 5: STATIONS

- Allow Scouts to practice using hand tools, by creating smaller groups or stations. Create at least one station per hand tool and ensure at least one Adult Leader is at each station. If there aren't enough Adult Leaders for that many stations, then modify by having scouts use two tools per station. Adult Leaders should handle distribution of the tool, screws, nails, and wood. All scouts, even the ones waiting for their turn, should wear safety glasses. Leave at least two Adult Leaders for the next two stations described below.

- Once Scouts have completed all the stations at least once, have them move into the final two stations.
 - One station will cover pocket knife safety and Scouts should be permitted to handle the pocket knife while being instructed by a trained Adult Leader. Adult Leader should use the Bear handbook, Bear Claws as the guide (requirement 1 and 2). Only Bear Scouts will finish this requirement at home.
 - One station will allow Scouts to select a plan to work on at home: tic tac toe board, toolbox or art caddy, or book ends. If the Adult Leaders would like to research additional options, they should complete the research in advance.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leader are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Tiger: Demonstrate loyalty while completing a new task with an Adult Leader and prepare to share story next meeting.
 - Bear: work on wood and knife skills project. Ensure Adult Leaders are aware that Scouts will have time during the next meeting to work on this requirement but should work on this at home.
 - AOL: With guardian begin researching, conducting and scheduling a visit to a Troop. Encouraged to complete this assignment between week 8-10. Inform Den leader (Scout leader) of your progress, and decision.

NOTES

Week 10

THEME: Pocket Knife Safety, Tents, First Aid, and Knots (Part 2)

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: DEMONSTRATING LOYALTY

- Allow Tiger Scouts the opportunity to share their demonstration of loyalty examples.
- Once this activity is completed, divide Scouts into Dens. Bear Scouts that have not completed their wood project and/or knife safety project, can use this time to complete one of the tasks. Adult Leaders should ensure the scouts have enough space to complete projects, and there are enough Adult Leaders to assist as needed. The remaining Scouts will work on Activity 3.

ACTIVITY 2: HANDTOOLS AND KNIFE SKILLS

- Adult Leaders should recruit adults/parents to assist with this activity to create/maintain a 3:1 Adult Leader to Scout ratio increases the safety of the Scouts. All Scouts that are participating should wear safety glasses. If Scouts have to share tools, it may work better (safety) if the Scouts are at one table and tools are passed that way.
- Scouts who finish their project can join in the next activity.
- Ensure parents are aware that this activity must be completed for the rank advancement.

ACTIVITY 3: FIRST AID AND KNOTS

- This activity doesn't need as many Adult Leaders as Activity 2. At least two or three Adult Leaders can be used for this activity.
 - Pair Scouts into groups of two or three (similar to Buddy System) but aim to pair older scouts with younger scouts. The objective is to allow the older scouts the opportunity to practice Scout skills. Adult Leaders can be used to demonstrate and assist scouts. Each Scout (older and younger) should take turns until they are comfortable demonstrating Scout skill? It is suggested to practice with each one, one at a time.
 - Demonstrate how to treat the following: cuts and scratches, sunburn, tick bites, nose bleed, frost bite, a choking victim; and demonstrate tying the Bowline knot.

ACTIVITY 4: SCOUT SKILLS

- Adult Leader groups the Buddy pairs into teams of at least 4 different teams and use different space to create stations, each station should demonstrate the skills learned above. Encourage the Scouts to incorporate lessons from the previous week and Scouts should remain in their Buddy pairs.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leader are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Bear:
 - Finish wood and knife project.
 - Set up a tent with an Adult partner
 - Assign a den to bring snacks to the next few meetings.
 - AOL: With guardian begin researching, conducting and scheduling a visit to a Troop. Encouraged to complete this assignment between week 8-10. Inform Den leader (Scout leader) of your progress, and decision.

NOTES

Week 11

THEME: Theater, Humor, and Movie Making; Germs (Part 1)

OPENING: Consider asking an older Scout to lead *Opening*, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: THEATER, HUMOR, AND MOVIE BASICS

- Scouts are divided into Dens (by rank) but keep WEBELOS and AOL Scouts together. This activity is for all the Scouts.
- The Adult Leader(s) will open by explaining different types of theater: (1) puppet shows: uses dolls, there are different types of puppets (string, wire, or hand), actors are out of sight; (2) reader's theater: like a play, lines aren't memorized but read from paper, different voices are used, usually no scenes or sets; (3) pantomime: communicate without words.
 - Allow Scouts from each Den to demonstrate pantomime. Include these discussion questions. Could you act out being a police officer writing a ticket without using words? What kind of hand gestures would you make? What kind of expressions would you have on your face?
- The Adult Leader keeps the Scouts in the same Dens for this portion. The leader passes out poster boards to each Den and ask them to write down what makes you laugh, at least three.
 - Once each Den is done writing their answers down, discuss why are these things funny and which examples would work with the theater examples already discussed.

ACTIVITY 2: SNACKS AND HANDWASHING

- Use the job board or an Adult Leader can assign one or two Scouts to hand out snacks, and other Scouts to clean up. Before the snacks are distributed, ask Scouts what they remember or know about hand washing and germs. Include the following questions, Scouts can either answer them verbally or write on a poster board. How many times have you washed your hands? When should you wash your hands? Why should you wash your hands?
 - Discussion answers about hand washing: (1) after you go to bathroom; (2) after playing with dog/cat/animals; (3) after blowing nose, sneeze or cough; (4) after touching trash; (5) before and after preparing food; (6) before setting the table; (7) before eating; (8) before putting away dishes; (9) when your hands have dirt on them.
- Adult Leader covers the following information on germs and bacteria before Scouts head to an area to wash their hands. There should be Adult Leaders on hand to assist with water, soap and paper towels. (1) Bacteria: tiny germs that live inside/outside your body; (2) Fungi: live in moist warm places and can cause itchy rashes and mold; (3) Viruses: get inside your body, spread quickly, and causes colds, flu, chicken pox and other illnesses; (4) Protozoa: live in water and cause intestinal infections.
- Each Scout should complete the following steps before snacks are distributed: (1) use water to wet hands; (2) use soap; (3) work soap into lather on both hands, don't forget wrists and fingers; (4) wash 10-15 seconds while singing "Happy Birthday."

ACTIVITY 3: TIGER AND WOLF SCOUTS (GERMS & PUPPETS)

- This activity will start out with both ranks working together and then dividing into age-specific ranks for the second half of this activity. For larger groups, your Adult Leaders may have to divide them into smaller dens. Once the combined Den (Tiger and Wolf Scouts) complete this activity, divide the Dens into age specific.
 - Allow each Scout the opportunity to wash their hands again and form a circle (the size of the circle does not matter). There is one Adult Leader who starts the game, and other Adult Leaders can either join the circle or assist with supervising the activity.
 - The first Adult Leader places a small amount of glitter, then shakes the Scouts hand next to them, and so on. Feel free to add a second or third color at different points during the game or during different rounds. After each round, allow Scouts to wash their hands.
- After the final round is completed, ask Wolf Scouts to report back to their poster board and Tiger Scouts to their poster board. Ensure at least one or two Adult Leaders are working with these groups in the same room.
 - Wolf Scouts answer the following questions on their poster board. What did you learn about how germs are passed by hand contact? Did it help you understand why an important part of the Scout Law we live by is A Scout is Clean? Wolf Scouts will finish their activity time working on a skit for Week 13 that includes what they learned today. Adult Leader will work with them on ideas and supplies.

- Tiger Scouts will take time to work on a puppet show for Week 13. Adult Leader(s) can show different types of puppet shows from YouTube (sock puppets, paper bag puppets, and finger puppets) and work out some ideas the Scouts can use for their puppet show.

ACTIVITY 4: BEARS (TONGUE TWISTERS)

- Adult Leader pairs Scouts into groups of two to three Scouts and hands each of them a tongue twister. There is an example in the Bear handbook, or search for other examples.
 - Allow Scouts to say them using different voices and different phrases.
 - The Bear Scouts will present one or more tongue twisters during the Week 13 show.

ACTIVITY 5: WEBELOS AND ARROW OF LIGHT (STORY BOARDS)

- Arrow of Light Scouts are encouraged to use this meeting to visit with a Troop or to ensure they visit a Troop by Week 13. There is no right or wrong number of troops to visit.
- Arrow of Light Scouts that attend the next few meetings will have the opportunity to work on this elective requirement, or they may not.
- Using their rank handbook, ask Scouts to discuss and provide examples of different story elements: (1) setting: when and where the story occurs; (2) characters: who appears in the story; and (3) plot: what happens in the story.
 - Scouts will each take a poster board (construction paper is not suggested) to begin working on a story board. The Adult Leader should be prepared with an example. Scouts can either work on their story board first or the outline. The topic for the story should focus on a Scouting activity (either real or imaginary) or adventure.
 - The outline should answer the story elements discussed earlier. Encourage Scouts to continue working on their story board and outline at home.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leader are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.

THEME: Theater, Humor, and Movie Making; Germs (Part 1, continued)

- Bear:
 - Finish wood and knife project.
 - Set up a tent with Adult partner
- WEBELOS: continue working on story board and outline.

NOTES

Week 12

THEME: Theater, Humor, and Movie Making; Germs (Part 2)

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: SET UP

- Tiger Scouts and Wolf Scouts will work on Activity 2 together. Adult Leaders are encouraged to create stations in different parts of the same room.
 - These stations should be researched and set up in advance. It is advised to have materials and review the lesson plan in advance.
- Bear, WEBELOS, and AOL Scouts will work together on Activity 3 and then work separately for Activity 4 and 5. WEBELOS and AOL Scouts are not required to complete Activity 3 and if your pack is running out of time, you may want to skip that activity for those ranks.

ACTIVITY 2: TIGER AND WOLF SCOUT GAMES

- Allow Scouts to work in work in two or three Dens, depending on the number of leaders. Allow each Scout to complete each station.
 - Station 1: One-Word Charades. Allow each Den to select a leader, the leader will give the clues for the charades game. The Scouts must act out the word and can give the category. Example if the word is “Cat,” the category would be animal. Allow each Scout to serve as leader. The Adult Leader may want to have a list of words prepared or ask Scouts for suggestions.

- Station 2: Reader's Theater. Pick a simple story and have the Scouts take turns reading the story in different voices. Scouts can either take turns reading the same short story or one short story with multiple characters. Scouts finish this station by making a mask that is a visual example what the character looks like.
 - Supply list: construction paper or paper plates can serve as the mask, popsicle sticks, also crayons, markers, and tape.
- Station 3: Sneeze Demonstration. Adult Leader should example that sneezing can also spread germs; courteous Scouts always protect the people around them when sneezing with a tissue or crook of their elbow. See if Scouts can demonstrate how to sneeze correctly.
 - Supply list: blanket or other item, balloon, confetti, paper, tape and tape measurer.
 - Adult Leader should follow instructions listed inside the Wolf handbook, under Germs Alive requirement. Allow Scouts to participate at various steps of the activity and share what they learned about sneezing.
- Station (LAST): If there isn't enough time to finish this activity, list this as a take home assignment for the Scouts.
 - Tiger: Scouts continue working on their puppets for the puppet show,
 - Wolf: Use construction paper to create a clean room chart for chores and complete for at least one week.

ACTIVITY 3: SHORT STORY

- Adult Leader will share the short story example from the Bear handbook, (Roaring Laughter). One example will have the original story and the other example is the story with blanks. The adult Leader can ask Scouts to read the short story to themselves or out-loud, then take turns filling in the blanks from the second example.

ACTIVITY 4: BEAR SCOUTS

- Allow the Bear Scouts to work in their own area and create their own short story, there should be a little bit of humor included. Also encourage them to work on some jokes for next meetings presentation.

ACTIVITY 5: WEBELOS AND ARROW OF LIGHT

- Allow Scouts to continue working on their live action movie. An Adult Leader can provide the camera to take the photos of the action. These scouts should use their story boards and photos they have been working on over the past week. Encourage these scouts to keep the story short, so it can be displayed at the next meeting. The objective is to create a live-action movie that depicts how the Scouts live by the Scout Oath and Scout Law.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Bear (only if these assignments have not been completed at home yet):
 - Finish wood and knife project.
 - Set up a tent with Adult partner

NOTES

Week 13

THEME: Theater, Humor, and Movie Making; Germs (Part 3)

OPENING: Consider asking an older Scout to lead *Opening*, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: SET UP

- Provide Scouts with enough time to finish working on any requirements and/or activities from the previous week. Adult Leaders should encourage parents/guardians of Scouts to stay for this meeting to ensure all Scouts have enough time and support to complete their requirements.
- Adult Leaders should also work with parents/guardians to ensure that rank handbook is signed, bobcat and rank patches are purchased for Scouts that completed their core requirements, and pins/belt loops are purchased for Scouts that have completed their elective requirements.

ACTIVITY 2: PRESENTATION

- The order of the presentations can be altered as needed, but should include the following:
 - Tiger Scouts present their puppet show,
 - Wolf Scouts present their mucus or sneeze demonstration,
 - Bear Scouts present their wood carving projects and either their jokes or short story
 - WEBELOS/AOL Scouts present their movie.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leader are aware of which rank requirements are covered during the field trip.

NOTES

Week 14

THEME: Theater, Humor, and Movie Making; Germs (Part 4)

OPENING: *Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.*

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Allow Use job board (chart) to assign roles for each rank
 - Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: MAKE UP WEEK

- The purpose of this meeting is to allow Scouts who were unable to attend the previous meeting or didn't finish the requirements from the previous meeting the opportunity to finish and meet the rank requirements.
- This week can also be used as the actual presentation day if the previous meeting was used for allowing Scouts time to finish their project.
- This week can also be used as Open house or recruitment (peer-to-peer recruitment) opportunity for new Scouts and their families.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.

THEME: Theater, Humor, and Movie Making; Germs (Part 4, continued)

- Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Bear:
 - Finish wood and knife project.
 - Set up a tent with Adult partner

NOTES

Week 15

THEME: Smart Safety, Mapping with Sound, and Scout History (Part 1)

OPENING: Consider asking an older Scout to lead *Opening*, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: PLANNING FOR NEXT FEW MEETINGS

- These last few meetings will cover the same elective for the following ranks.
 - Tiger (Safe and Smart),
 - Wolf (Finding your way),
 - Bear (World of Sound),
 - WEBELOS and AOL (Looking forward, looking backward),
- Pack Adult Leaders should determine ahead of time if your pack will have enough time, interest and/or resources to cover the next few weeks. If your pack leadership determines to try an alternative activity the next few meetings, here are some options:
 - Planning a pack field trip,
 - Planning and completing AOL crossover (if not completed earlier),
 - Sign up new scouts (recruitment),
 - Parent and Scout meeting to plan for next school year,
 - Sign up day for Scouts and parents for Cub day camp.

ACTIVITY 1: HISTORY OF SCOUTING

- Adult Leaders should prepare enough handouts and supplies for the next few weeks. Adult Leaders are encouraged to recruit and ensure parents are registered to provide additional assistance.
- Activity 1 is for WEBELOS and AOL Scouts; Activity 2-4 is for Tiger and Wolf Scouts, and Activity 5 is for Bear Scouts.

- During this activity, Adult Leader should provide coloring pages and question and answer period for younger Scouts. Adult Leader can use talking points and discussion topics from the WEBELOS handbook, (Looking back, looking forward, requirement 1).
- This record can be a few scrapbook pages and/or poster board.
- Adult Leader should also have information on hand about the charter organization and the pack's history.
- Adult Leader may also want to provide an example and/or create their own timeline to demonstrate how one looks.

ACTIVITY 2: MEMORIZATION

- Adult Leaders should encourage WEBELOS and AOL Scouts to continue working on Activity 1. You may have to move Scouts to a different side of the room for the other activities.
- Adult Leader should already have each Scout's information for this activity (first and last name, and physical address).
- Begin discussion by asking Scouts the following questions: who already knows their address, who can spell or say their street name, why is it important to know this information.
 - Allow Scouts to practice saying their address with a Buddy.

ACTIVITY 3: LOCATION

- Adult Leader should already have pre-designed maps of each Scout's neighborhood (this can include a few blocks around or more landmarks).
- Adult Leader should cover these discussion topics before Scouts begin working on this activity or while the maps are being distributed by another Adult Leader: what are maps for, who knows if a school or church or store is near their house, etc.
- Allow Scouts to study the map and locate their house, Adult Leaders may assist scouts with this activity. Scouts should work alone, but siblings may be matched together if this assists with completing this activity.

ACTIVITY 4: SCOUT SKILLS

- Adult Leaders should have ample space for this activity. Parents of Scouts may also be recruited to assist with station activities, especially for larger Packs.
- Station 1: Copy Cat
 - An Adult Leader will demonstrate what Scouts should do if their clothes are on fire. STOP (stop moving, moving will make the fire grow), DROP (drop to the floor), ROLL (roll on the floor. Rolling will put the fire out). An Adult Leader can manage usually up to five Scouts at this station. Allow Scouts to yell "Stop, Drop, Roll," as they are completing the movements. Then those Scouts will demonstrate for the next group of Scouts at the station before moving on to the next station.

- Station 2: Adult Leader(s) have a copy of all registered Scouts' addresses, Scouts will race or use another movement (skip, jump, etc.) to the Adult Leader and recite their address (physical number, street, city, state and zip code). Adult Leaders may provide clues and/or assist Scouts with this station.

ACTIVITY 5: BEAR TIME

- The Adult Leader(s) that assist WEBELOS and AOL Scouts with their activity, may also assist with leading this activity if the pack does not have a lot of Adult Leaders.
- Adult Leaders should have the supplies for this activity, and enough for all the Scouts (see Bear handbook, (A World of Sound, requirement 1) for a complete list.
- Adult Leader should also cover the history and discussion topics about the origin of this instrument. Scouts should take home additional supplies that is needed to complete at home and be prepared to present during the final meeting.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Tiger:
 - Memorize one emergency contact and phone number with Adult Leader and/or guardian.
 - Practice fire drill with family and find all smoke detectors at home.
 - Wolf:
 - Draw a map of where they live, include markers and benchmarks (stores, school, signs, etc.)
 - Complete a compass hike with guardian at home.
 - Bear:
 - Finish wood and knife project.
 - Set up a tent with Adult partner
 - Finish ubira
 - WEBELOS/AOL: finish timeline activity

Week 16

THEME: Smart Safety, Mapping with Sound, and Scout History (Part 2)

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: SET UP

- Adult Leaders should plan to have enough space and supplies for these activities and stations.
- Activities 2-5 are for Tiger and Wolf Scouts, Activity 6 is for Bear Scouts, and Activity 7 is for AOL and WEBELOS Scouts. Adult Leaders can keep and complete Activity 6 and Activity 7 in the same area, using the same Adult Leaders; while completing Activity 2-5 with the same Adult Leaders.

ACTIVITY 2: COMPASS AND DIRECTIONS

- Adult Leaders should divide Scouts into smaller Dens and ensure that each Den has the same number of compasses. Remind Scouts to share, take turns, and practice their manners. Allow each Den the space to create a straight line, with one Scout in the front as the leader, and so on. Scouts will take turns in the front as the leader and follow the instructions delivered by the leader (like Simon says). Once each Scout has completed at least one turn, move on to the next activity. Simon Says, move one step South, move 2 steps East, etc.

ACTIVITY 3: SAFETY QUIZ

- Adult Leaders can either hand each Scout a sheet of paper or allow Scouts to remain standing for this activity. If Scouts are using paper, each Scout should use a crayon or other writing instrument, then number their paper from 1 to nine and answer each question yes or no. If Scouts are standing, either allow scouts to raise their hand for Yes or No answer or have their move to the right side of the room for Yes, and the left side of the room to answer No to each question.
- Adult Leader(s) first cover this information before giving Scouts instruction on the safety quiz. Call 911 when there is an emergency. 911 calls police officers, fire fighters, and EMTs. If you call 911 remember to know where you are, do not hang up, answer all the dispatcher questions and never be afraid to call if you have a real emergency.
- Once the Scouts answer all the questions, then provide the answers.
- 911 Safety Quiz:
 - (1) Should you call 911 if you see someone breaking into a car? **YES**
 - (2) Should you call 911 if your sibling breaks your toy? **NO**
 - (3) If you and a friend are hiking and your friend falls and gets badly hurt, should you call 911? **YES**
 - (4) If your friend falls and gets a scraped elbow, should you call 911? **NO**
 - (5) If you see fire or smell smoke, should you call 911? **YES**
 - (6) Should you call 911 if you need help with a school project? **NO**
 - (7) Should you call 911 if a stranger is following you? **YES**
 - (8) Should you call 911 if you see a car accident where someone is hurt? **YES**
 - (9) Should you call 911 if your parents put you in timeout? **NO**

ACTIVITY 4: SAFETY ROLL

- Ask Scouts to demonstrate Stop, Drop and Roll. Scouts should yell each word and complete the action that follows.
- Adult Leaders will divide each Den into a Buddy System. Each Den should have at least two blankets to practice with, remind Scouts to share, take turns, and use their manners.
- Adult Leaders may want to demonstrate how to roll a person into a blanket to put out a fire. Adult Leaders should also explain that this is if a person is on fire, but if an adult is there, the Scout should instruct the adult on how to complete the roll and call 911. Adult Leaders can use the visual aid in the Tiger handbook, Safe and Smart, requirement 5.

ACTIVITY 5: SCOUT SKILLS

- Adult Leaders will use the activities learned to create stations. Ensure that there are Adult Leaders to assist with each station. This is also a good opportunity to recruit parents/guardians. Scouts can complete the stations by remaining in their Buddy System.
 - Station 1: Simon Says with the compass.
 - Station 2: Safety quiz. To answer the questions, Scouts can raise their hand.
 - Station 3: Complete safety roll on each Scout.

ACTIVITY 6: BEAR SISRUM

- If the Pack does not have a lot of trained Adult Leaders. Two or three Adult Leaders can work together to complete Activity 6 and then Activity 7. Allow the Bear Scouts to set up at one end of a table or at their own small table. At the same time allow the WEBELOS and AOL Scouts space to set up at the other end of the table or on their own small table. Allow Bear Scouts to get their supplies ready, and WEBELOS/AOL Scouts set up a laptop or other form of electronic technology with paper for their activity. Adult Leader should also ask WEBELOS and AOL Scouts to select the two topics from the requirement to research virtually.
- Adult Leader will spend some time reviewing the history behind the sistrum and ensure that each Scout has enough supplies to work on the activity during the meeting and take the rest home if needed. An Adult Leader may want to have one completed as an example.

ACTIVITY 7: VIRTUAL JOURNEY AND TIMELINE

- Allow the Bear Scouts to continue working on their activity as the WEBELOS and AOL Scouts begin working on this activity.
- Adult Leader should have researched available resources to historical search engines and online resources. Each virtual tour should last no more than five minutes per video.
- Once the two virtual journeys are completed, ensure that Scouts have available scrapbook materials to create a timeline based off the virtual tour.

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - Bear:
 - Finish wood and knife project.
 - set up a tent with Adult partner
 - Sistrum
 - WEBELOS: finish timeline
 - AOL: finish timeline

Week 17

THEME: Smart Safety, Mapping with Sound, and Scout History (Part 3)

OPENING: Consider asking an older Scout to lead *Opening*, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: SET UP

- Activity 2 and Activity 3 are for Tiger and Wolf Scouts; Activity 4 is for Bear Scouts; and Activity 5 is for WEBELOS and AOL Scouts.
- Packs with limited Adult Leaders can divide this week's activity into two groups. Tiger and Wolf Scouts together; and Bear, WEBELOS and AOL Scouts together.
- Tiger and Wolf Scouts will need ample space to move for their activity and the other Scouts will need table space to work.

ACTIVITY 2: COMPASS AND SCAVENGER HUNT

- Adult Leaders should determine scavenger hunt items beforehand. If your pack is using the same room, utilize hiding spaces under rugs, behind posters, on a chair, etc.
- Adult Leader should divide Scouts into Dens and give each Den a compass, and a list of directions for the hunt. See Wolf handbook, Finding your way, requirement 3 for additional instructions.

ACTIVITY 3: FIRE SAFETY AND ESCAPE PLANS

- Adult Leaders should ask Scouts ahead of time who has completed this activity at home with their parent/guardian, discuss why an escape plan is necessary, discuss school drills and why they are similar, how many times should your family practice the drills, and do the scouts know if their fire detectors work (all of them).

- Adult Leader then passes out a template, so Scouts can draw the escape plan used by their family. For Scouts that live in homes with multiple floors or Scouts that live in apartments, have appropriate templates on hand. Adult Leaders are suggested to have an example and sure Scouts create a key and answers the questions outlined in the Tiger handbook, Safe and Smart requirement, requirement 7.

ACTIVITY 4: BEAR RAIN STICK

- Adult Leader should ensure that each Scout has enough supplies and space to begin working on the rain stick, and finish working on the instrument at home.
- Adult Leader should discuss the history and background of the instrument. See Bear handbook, A world of sound requirement, requirement 3.

ACTIVITY 5: TIME CAPSULE

- Adult Leader should ensure that is enough space and supplies that allow Scouts to begin working on this time capsule and finish the activity at home.
- Adult Leader should begin by discussing the history of the time capsule and any known (local) examples in their town or city. Scouts can begin creating a list of items for their capsule (each Scout will create their own), begin designing their capsule, where they will hide it at home, and when the capsule will be opened (exact year).

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.
 - All Scouts: finish missing or incomplete elective rank requirements
 - Bear:
 - Finish wood and knife project.
 - Set up a tent with Adult partner

NOTES

Week 18

THEME: Smart Safety, Mapping with Sound, and Scout History (Part 4)

OPENING: Consider asking an older Scout to lead Opening, as the weeks and months continue, consider asking different Rank or older Scouts. Scouts should stand in a straight line by rank.

- Adult Leader administrative duties: take attendance, review/update missing Scout and parent information.
- Cub Scout/Boy Scout sign
- Scout Oath: On my honor I will do my best to do my duty to God and my country and to obey the Scout Law; to help other people at all times; to keep myself physically strong, mentally awake; and morally straight.
- Scout Law: A Scout is trustworthy, loyal, helpful, friendly, courteous, kind, obedient, cheerful, thrifty, brave, clean and reverent.
- Scout leadership:
 - Use job board (chart) to assign roles for each rank
- Scout salute (*if Scouts are in Field Uniform*); Pledge of Allegiance: I pledge allegiance to the flag of the United States of America and to the republic for which it stands, one nation under God, indivisible, with liberty and justice for all.

ACTIVITY 1: MAKE UP WEEK

- Adult Leaders should work with guardians to know what rank requirements need to be completed for each elective.
- Adult Leaders can also award badges for earned electives or other special recognitions (community service hours, GPA, additional electives earned with parent/guardian, perfect attendance, etc.).

CLOSING

- Scouts recite Leave No Trace and Outdoor Code
- Scouts remain standing or seating for closing announcements.
 - Discuss any charter organization announcements, remind Scouts of next meeting, hand out flyers or other paperwork, remind Scouts that starting next meeting Outdoor Code and Leave No Trace will be added to closing, and all Scouts should have their rank handbook to assist with tracking individual assignments.
 - Provide final instructions for the field trip and upcoming ceremony. Ensure Adult Leaders are aware of which rank requirements are covered during the field trip.
 - Take home assignment: complete any missing rank requirements covered from previous meetings.

NOTES
